







Press play & enjoy
my animation reel



SOFTWARE

Adobe Creative 
Figma 
Toon Boom H. 
MS Office 

INTERESTS

Drawing 
Pizza & Chocolate 
Gym 
Comics & Films 

Work experience

UX/UI & Graphic Designer

Okticket | 2021 - 2022/2023 - now

UX/UI Design → Creating high-fidelity interfaces and prototypes, paying attention to every detail: components, icons, illustrations, and visual elements to enhance the user experience.

Illustration & Animation → Developing corporate illustrations and micro-animations for products and communication.

Advertising & Branding → Conceptualizing and creating campaigns for Google and Meta.

Stands & Events → From space layout to graphic materials and merchandising, ensuring a strong and brand-aligned visual presence.

Presentations & Motion Graphics → Designing decks and custom videos for commercial proposals.

Cofounder / Visual Lead

Pokayoke | 2022 - 2024

Responsible for visual proposals (web, design, illustration, social media...)

Close collaboration with the team to define the creative and visual direction of the projects

Client management and presentation of visual proposals to ensure satisfaction and alignment with expectations.

MKT & Experience Designer

Merkle | 2019 - 2021

Marketing Department: Graphic materials for communication, video editing, illustration, iconography system, merchandising, events, etc.

Customer Experience Department: conception and design of experiences, customizations, and data-driven testing for clients, along with developing targeted Display campaigns tailored to the designated audience.

Visual Development Artist

The Angry Metal Co. | 2016 - 2019

Ideation and design of characters, development of concept art and color charts.

Ideation of layouts for scenes and compositions.

Execution of clean-up tailored to production.

Participated in: I am Baghvan (cancelled), Fixing Apu, Dark All Day, Ben & Jensen In Da Arcade, The End of Pokemon, and Netflix Guardians of Justice.

Design & illustration

Eneri Mateos | 2014 - 2018

Creation of visual identities for clients and companies across various sectors.

Digital and traditional illustration for editorial, commercial, and multimedia projects.

Collaboration with Freepik (2015-2017), creation of design and illustration resources.

Work with Geff Sport (2014-2016): design of sports uniforms, including pattern management.

Collaboration with Dolphin A&M (2014-2016): creation of visual resources and illustrations for video, including freehand drawing set recordings.

Education

Graphic Design BA

ESAPA | 2008 - 2012

Illustration

EAO | 2012 - 2015

Skills



Visual
& UI



Digital
illustration



Motion &
Animation



Branding
& design